

# LST Prep Course: General Overview

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## Course Schedule

	09.10.2006 Monday	10.10.2006 Tuesday	11.10.2006 Wednesday	12.10.2006 Thursday	13.10.2006 Friday
09.15 – 10.45	Introductions M. Pinkal	Syntax M. Pinkal	Semantics M. Pinkal	Pragmatics M. Pinkal	Psycho- linguistics P. Knoeferle
11.15 – 12.45	General Overview M. Pinkal	Grammar Formalism B. Crysmann	Semantic Formalisms M. Pinkal	Text and Dialog Structure M. Wolska	Wrap Up and Conclusion M. Pinkal
15.15 – 16.45	Phonetics and Phonology J. Trouvain	Student Papers	Demonstration of LT Systems	Student Papers	
19.00 – 21.00	Party C7 2 - Foyer				

## Textbooks



- Jurafsky, Daniel and Martin James H.: *Speech and Natural Language Processing*. Prentice Hall.
- Manning, Christopher D. and Schütze, Hinrich: *Foundations of Statistical Natural Language Processing*. MIT Press.
- Fromkin, Victoria and Rodman, Robert: *An Introduction to Language*. Harcourt Brace.
- Akmajian, Adrian et al.: *An Introduction to Language and Communication*. MIT Press.

## Also recommended



- Crystal, David: *The Cambridge Encyclopedia of the English Language*. Cambridge University Press.

# Textbooks



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- **Objectives:** The development of Language Technology software applications:
    - Information Management Applications
    - Multilingual Applications
    - Speech-based Applications
  - **Interdisciplinary Collaboration** with:
    - Computer Science
    - Information Science
    - Electrical Engineering/ Signal Processing

# Language Science and Technology



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Language Science and Technology

## Language Science and Technology

Speech

Language

# Speech and Language Processing

Acoustic signal



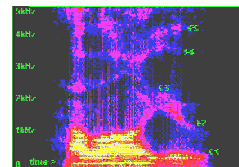
String of words



Information

Speech Recognition

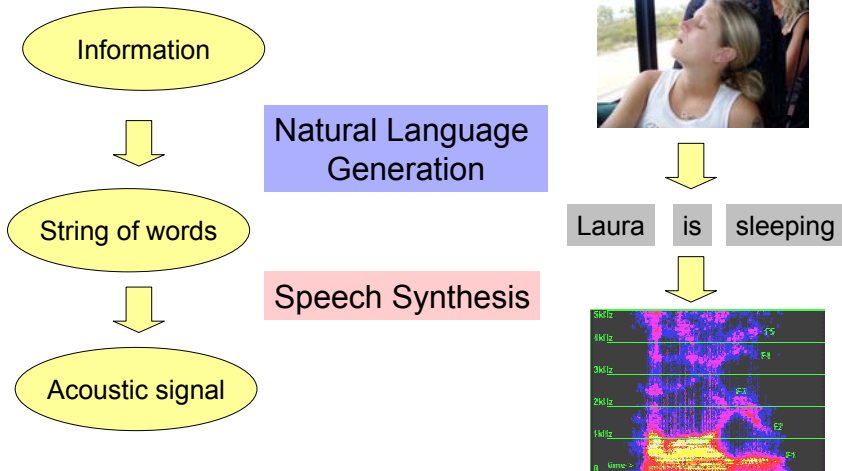
Natural Language  
Analysis



Laura is sleeping



# Speech and Language Processing

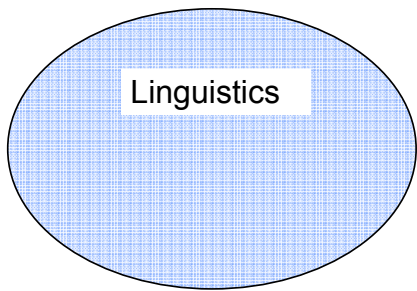


# Language Science and Technology

Language Science and Technology

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Language Science and Technology

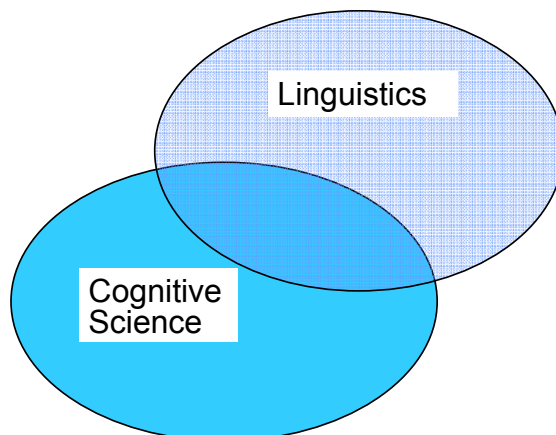


Linguistics

# The Linguistic Aspect of LST

- **Objectives:** The development of formalisms, theories, and software tools for the representation, processing, and acquisition of linguistic information of the different layers of linguistic structure:
  - Phonetics & Phonology
  - Morphology & Syntax
  - Semantics
  - Pragmatics , Text & Discourse Structure
- **Interdisciplinary collaboration with:**
  - Theoretical Linguistics
  - Phonetics
  - Chinese, English, German, Japanese, Romance ... Linguistics

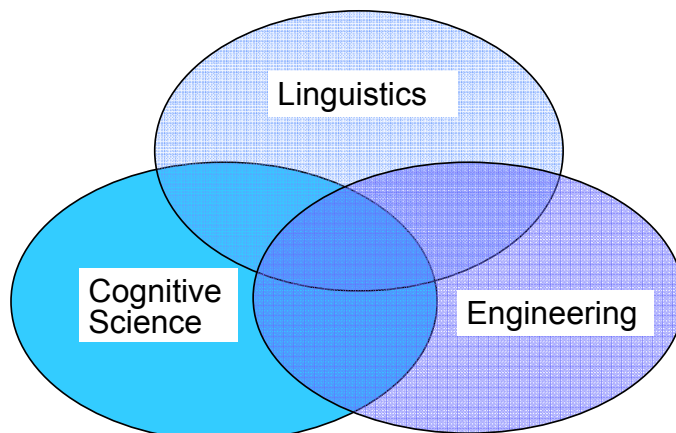
# Language **Science** and **Technology**



# The Cognitive Aspect of LST

- **Objectives:** Modelling, implementation and empirical validation of
  - Language Comprehension
  - Language Production
  - Language Acquisition
- **Interdisciplinary Collaboration with:**
  - Psycholinguistics
  - Cognitive and Neuropsychology
  - Artificial Intelligence
  - Philosophy of Mind

# Language **Science** and **Technology**





# The Engineering Aspect of LST

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- **Objectives:** The development of Language Technology software applications:
  - Information Management Applications
  - Multilingual Applications
  - Speech-based Applications
- **Interdisciplinary Collaboration** with:
  - Computer Science
  - Information Science
  - Electrical Engineering/ Signal Processing

# Information Search and Management

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- Information Retrieval
- Information Extraction
- Question Answering
- Summarisation
- Document Classification

# Multilingual Applications

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- Machine Translation
- Multi-lingual Information Search
- Tutoring systems for language learning

# Speech and Dialogue Applications

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- Text-to-Speech Systems (TTS)
- Dictation Systems
- Dialogue Systems
  - Phone-based Applications: Information, Call-Center, Telebanking Systems
  - Dialogue interfaces for device control: Human-computer, In-car, Intelligent Home, Robots

## The Early History of CL

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- Around 1960: Russian-English machine translation, politically motivated.

*The **pen** is in the box.*

*The box is in the **pen**.*

## The Early History of CL

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- Around 1960: Russian-English machine translation, politically motivated.
- Around 1970: First dialogue systems.  
The most famous ones are:
  - **ELIZA** (1966, Joseph Weizenbaum)
  - **SHRDLU** (1970, Terry Winograd)

## ELIZA: Example Dialogue [1]



- (1) U: I have been very depressed lately  
S: *You say you have been very depressed lately.*
- (2) U: Yes, my mother beats me and my father calls me names  
S: *You're being somewhat short with me*
- (3) U: What about my mother beating me?  
S: *Tell me more about your family*
- (4) U: My father calls me nasty names  
S: *Who else in your family calls you nasty names*
- (5) U: I think the dog would if he could  
S: *Do you think its likely that he could*
- (6) U: No, you do  
S: *You don't seem very talkative today*

## ELIZA: Example Dialogue [2]



- (7) U: I guess what is really bothering me is that I don't have any money  
S: *Can you elaborate on that*
- (8) U: The problem is that I know psychiatrists are expensive and I may not be able to pay you  
S: *Please continue, this may be interesting*
- (9) U: I thought you might think so  
S: *Perhaps in your fantasy we thought each other*

## Inside ELIZA



TEMPLATE: You *\_X1\_*

RESPONSE: You say you *\_X1\_*

TEMPLATE: *\_X1\_* your *\_X2\_* (*category family*) *\_X3\_*

RESPONSE: Who else in your family *\_X3\_* ?

TEMPLATE: *\_X1\_* if *\_X2\_*

RESPONSE: Do you think it is likely that *\_X2\_* ?

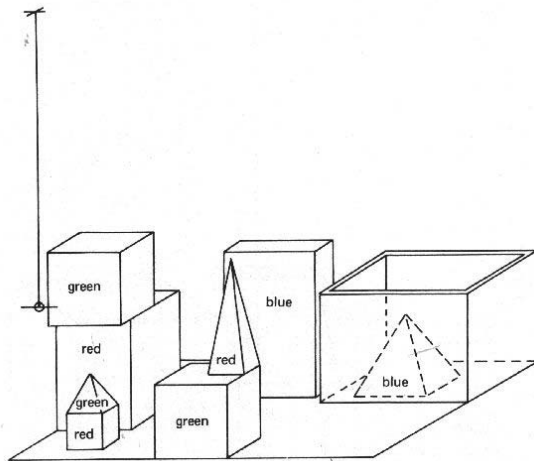
TEMPLATE: *\_X1\_*

RESPONSE: You're being somewhat short with me.

## The Early History of CL

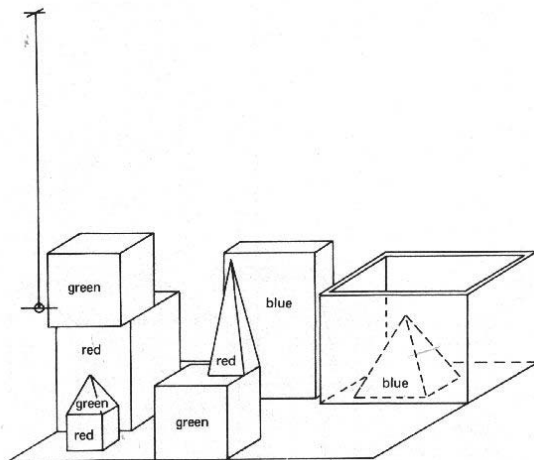


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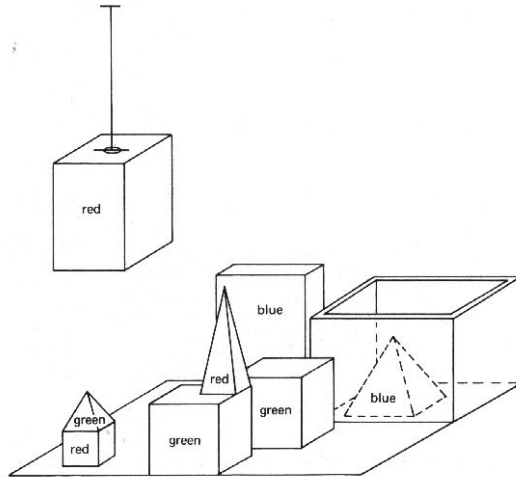
## SHRDLU: The “Blocks World”

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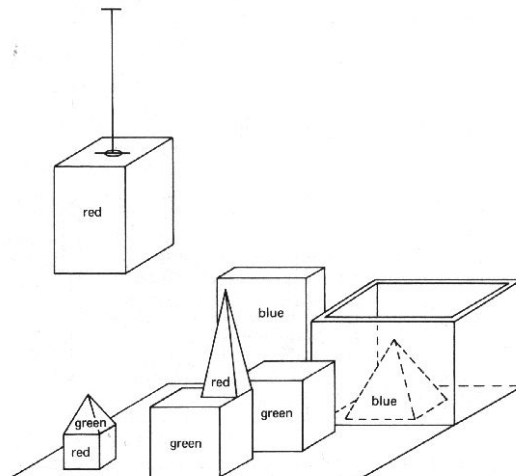
U: Pick up a big red block  
S: OK.

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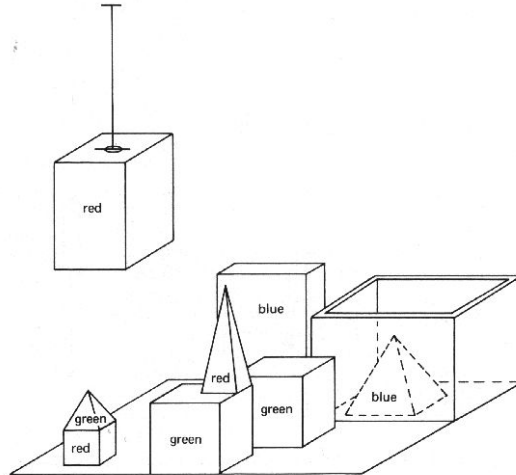
(Pick up a big red block)

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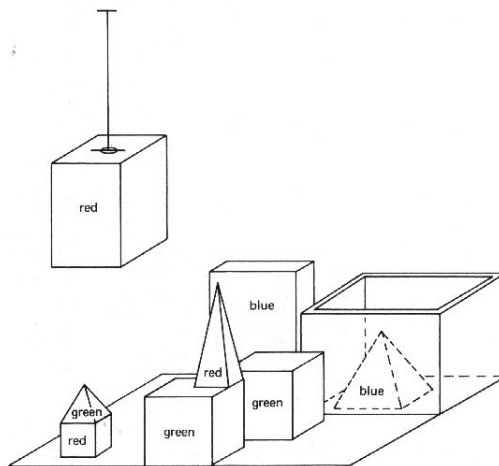
U: Grasp the pyramid.

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U: Grasp the pyramid.  
 S: *I don't understand which pyramid you mean.*

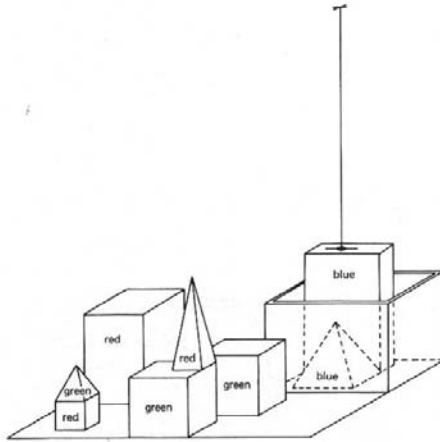
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U: Find a block which is taller than the one you are holding  
 and put it into the box.  
 S: *By „it“, I assume you mean the block which is taller than  
 the one I am holding. OK*

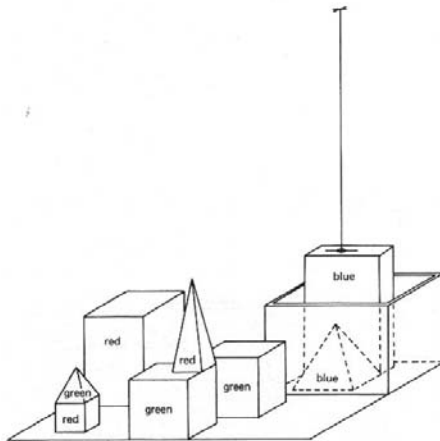
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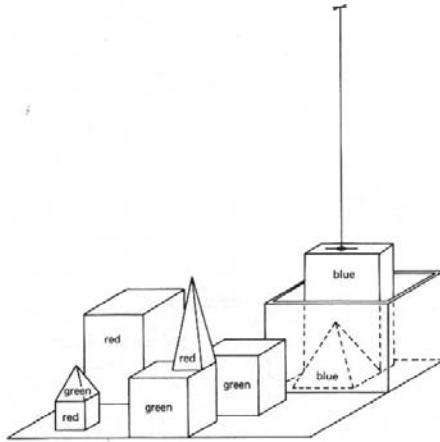
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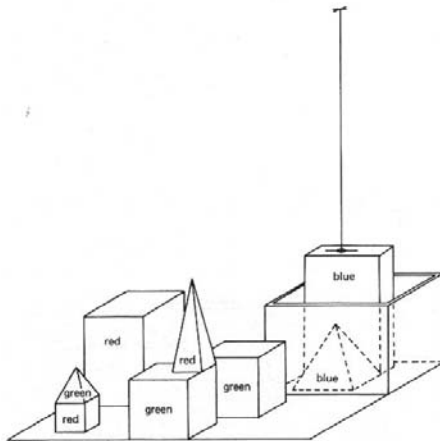
U: What does the box contain?  
S: *The blue pyramid and the blue block*

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U: What is the pyramid supported by?  
S: *The box*

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U: How many blocks are not in the box?  
S: *Four of them*

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■ SHRDLU is a **knowledge-based** NLP system (in contrast to ELIZA).

■ It uses

- Linguistic Knowledge
- Context Knowledge
- World Knowledge

## Linguistic Knowledge in SHRDLU

### Morphological Knowledge:

regular verbs form

past tense with -ed

*grasp* is a regular verb

*put* is irregular verb with past *put*

### Syntactic knowledge:

In imperative sentences,  
the verb is in first position

*grasp* is transitive verb

*stop* is intransitive verb

### Semantic knowledge:

A+N in attributive

constructions denotes

objects that are A and B

at the same time

*red* denotes red objects (???)

*pyramid* ...

*grasp* ...

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*red* denotes red objects (???)  
*pyramid* ...  
*grasp* ...

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## Grammatical and lexical knowledge



- **Grammatical knowledge** is about phonological, morphological, syntactic, and semantic regularities of the language.
- **Lexical knowledge** comprises special morphological, syntactic, and semantic information about single words.
- **Note:**
  - There is no clear boundary between systematic grammatical and idiosyncratic lexical knowledge.
  - Different grammar theories draw the boundary between grammar and lexicon in different ways.

# Extra-linguistic Knowledge



## ■ Context knowledge

- **Linguistic context:** Which is the most recently mentioned object? (*Put it into the box.*)
- **Utterance situation:** Which objects occur in the visual scene? (*What does **the block in the box** support?*)

## ■ World knowledge

- **Episodic knowledge**  
*There are two red blocks*  
*The box contains one pyramid*
- **Rule knowledge**  
*Two objects cannot occupy the same space*  
*You can position things only onto objects with a planar top*

# How do we get at the knowledge?



- Development of grammars, lexica, extra-linguistic databases (ontologies) by hand
  - Reliable
  - Appropriate to model complex structure, but
  - lack of coverage and flexibility
- Automatic extraction of information from corpora with statistical / machine learning techniques
  - supports high coverage, robust processing
  - only approximatively correct, decreasing reliability with increasing complexity of linguisti structure

## Knowledge in NLP

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- Linguistic knowledge is only implicitly contained in statistical models, that relate, e.g.,
  - text words to parts of speech (POS-Taggers)
  - sentences of a source language to sentences of a target language (statistical Machine Translation)
- There is a trend towards hybrid NLP systems: Systems combining **knowledge-based** and **statistical, data-intensive** methods.

## Deep and shallow techniques in Language Technology

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- The central question in traditional NLP: What kind of knowledge do we need to achieve general, full, and reliable understanding of language?
- A practically more helpful question: What can we achieve with certain kinds and amounts of knowledge?